

BODY PISTOL

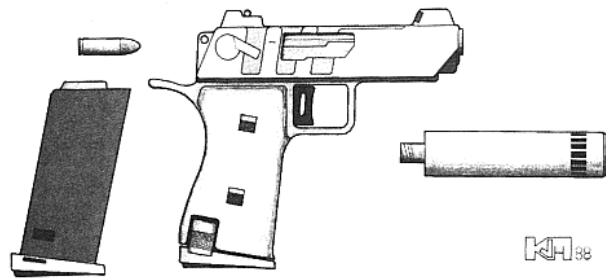
EQUIPMENT STATISTICS

| | TL | Type | Length | Vol | Wt | Price |
|-----------------------|----|-------------------|--------|--------|--------|-------|
| <input type="radio"/> | 8 | Body Pistol (5mm) | 0.1 m | 0.2 kl | 0.2 kg | Cr500 |
| <input type="radio"/> | 9 | Body Pistol (5mm) | 0.1 m | 0.1 kl | 0.2 kg | Cr600 |

AMMO STATISTICS

| | TL | Mag | Size | Round | Sig | Recoil | Dgr | Wt | Price |
|-----------------------|----|--------|--------|-------|-------|--------|-----|--------|-------|
| <input type="radio"/> | 8 | 6 rnds | bullet | med | med/R | --- | --- | 0.05kg | Cr20 |
| <input type="radio"/> | 9 | 6 rnds | bullet | med | med/R | --- | --- | 0.04kg | Cr30 |

med sig=some light generated; easy to spot if fired in darkness
 med recoil=causes disorientation if fired in a zero-G environment
 /R=rapid fire possible; empties clip in one round but allows 3 primary tgts



Tech level 8 version illustrated

CUSTOMISING NOTES:

AMMO USAGE RECORD (OPTIONAL)

Each square represents 1 round

| | | | | | | | |
|-----------------------|------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| <input type="radio"/> | TL8: | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="radio"/> | TL9: | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |

DESCRIPTION

The body pistol is made almost entirely of high-strength polymer resin materials, reinforced with carbon monomer fibres, making the pistol extremely lightweight and difficult to detect.

The body pistol is only about 0.1 m long and is coated with a non-reflective finish. Illustrated is the TL 8 Delgado PC-5, shown with a spare magazine and low-efficiency silencer.

Accessories such as extended magazines, detachable stocks, aiming devices, custom sights and grips, and so on are available, but such additions merely detract from the pistol's concealability while not significantly improving performance.

Higher tech levels reduce weight of both pistol and ammunition even further.

TASK LIBRARY (USAGE)

| Difficulty and Penetration for the Given Range | | | | | | | | | | | |
|--|-----|-------|------|------|------|-------|-------|--------|------|-------|-----|
| | Aim | Max | C* | S* | M* | L* | VL* | D* | VD* | SR* | Hit |
| Round | DM | Range | <1m | <3m | <45m | <300m | <600m | <1.5km | <3km | <50km | Dmg |
| bullet | +1 | 25m | (1D) | (2D) | (3D) | (4D) | (5D) | (6D) | (7D) | (8D) | 3D |
| | | | 0 | 0 | 0 | --- | --- | --- | --- | --- | |

TASK LIBRARY (REPAIR)

To repair a damaged body pistol:

[varies], Mechanical, DEX, [varies]

Referee: Difficulty depends on the damage level: use the standard damage and repair guidelines. Time increments for shop repair are as follows:

| | |
|------------------------|-------|
| superficial damage.... | 1 min |
| minor damage..... | 5 min |
| major damage..... | 2 hrs |
| destroyed..... | 4 hrs |

For field repair, double the time increment, in addition to other standard increases.

Stats and description of the *Body Pistol* are taken from:

THOMAS, Gary L., & FUGATE, Joe D. Snr (eds), "Traveller Arsenal", *Travellers' Digest* 15, DGP, Boise ID, USA, 1989, p 46.